CCA Girls Lax Scoreboard Instructions

The coaches have the keys to the booth if it is locked.

You may want to exchange phone numbers with the scorekeepers on the field in case they or the refs need to talk to you during the game while you are in the booth.

CONTROLLER SETUP (See the [Quickstart Guide](#) for additional detail)

The scoreboard uses a Daktronics All Sport 5000 Series controller.

1. Plug one end of the data cable into the controller's rear output jack labeled "J1" and the other end into the jack on the wall (wall jack is covered , just flip it open). Then plug in the power and turn on the unit (power switch on back).

2. If the display asks if you want to resume game, press <NO>. It will prompt you for the code number to use; you can enter "4602" if it's not displayed. Then hit <ENTER>

   CONTROLLER CODE: 4602

CONFIGURATION

3. **Time:** To set the time, press the <Set Main Clock> button at the lower right of the keypad next to the Stop button to enter the time. You then enter time in the format "MM SS T" where T is tenth, so for a standard 25 minute half , you would enter 2-5-0-0-0. Then hit <ENTER>. To cancel, hit <CLEAR> twice. Note that you can set the time this way at any point during the game if you need to make a clock correction.

4. **Score:** The score should be 0 / 0 by default. If you need to adjust you just push the <Score +1> and <Score -1> buttons (CCA in the green section, Visitor in the red)

5. **Period:** The Period should be initially set to 1 by default. To change the period (as you would for the second half) , just hit the <Period +1> button. If you push the button repeatedly, the period cycles from 1 to 8 and then back to 1.

6. **Countdown:** In the display, you will see an arrow ; it should be pointing down by default. That indicates that the time will count down. If for some reason you need to adjust it, there is a <Count Up/Down> button in the lower right of the keypad; press <2> to set it for countdown.

7. **Horn:** The <Horn> button should be lit up amber by default; when the LED is lit up, that indicates that the horn will automatically sound at time 0:00 , which is what we want. If that gets tweaked somehow, hit the <Auto Horn> button , then <1> to turn on auto horn. If for some reason you need to manually sound the horn, just press the <Horn> button and the horn will sound for as long as you hold it down.

DURING THE GAME

The clock countdown starts and stop using the <START> and <STOP> button on the lower right of the keypad.   Varsity and JV have slightly different rules as detailed in the following 2 tables:

Regular Play

Clock	Rule
From Start of half until clock displays 2:01	Stop clock only for timeouts and redraws. **VARSITY ONLY**: Stop clock after every goal also.
Under 2 minutes - From 2:00 to end of half	Stop clock on every whistle

Special Situations

Clock	Rule
Goal differential 10 goals or more	Mercy rule - clock stops only on timeout. Redraws keep running.
Overtime (3 minute periods)	Clock stops on every whistle

IMPORTANT POINTS

1. It's important to realize that the clock does NOT automatically stop at the 2:00 minute mark if whistle blew earlier. The clock stops only for whistles that occur at the 2 minute mark and under. Here is the text from the US Lacrosse manual:

    AR 4-1 A foul is called with 2:03 remaining on the clock. Play is not resumed until the clock reads 1:57. A coach argues that the timer should have stopped the clock at 2:00. RULING: The timer was correct to let the clock run. The clock stops for every whistle to stop play that occurs within the last 2 minutes of each half.

2. As shown above, redraws will always stop the clock unless the mercy rule is in effect. However, not every whistle occurring at the draw is a redraw situation – sometimes it's just a standard penalty, in which case the clock continues to run. When you hear a whistle on the draw, check the ref to see if he raises his arms above his head (see attached arm signals diagram). If he doesn't raise his arms indicating a redraw, the clock should continue to run.

3. Just because you see the ball go in, don't automatically assume it's a goal and stop the clock (if varsity) . Wait for the whistle and arm motion for the ref to confirm.